

Sept 2024 Unit 1: Introduction to Specialist Pathways in Art and Design CW LESSONS:			Independent Practical 2 hours HW	Independent Critical and Contextual /Pro Study 2.5 hours Research + Reflection		
<b>In this unit you will cover:</b> Learning Aim A: - use specialist materials, techniques, equipment, and processes in response to client briefs						
Mon	1	Sept9	<b>Drawing</b> Investigate drawing media using bugs, skulls Understand shape, line, scale Develop drawings with colour wash and linework.	<b>Drawing work incorporating pattern and line</b> Bug or animal design incorporating intricate pattern	<b>Artist Research:</b> Rosalind Monks Illustrated animals	<b>Log:</b> Analyse practical work in progress  H&S
Tue		10				
Wed		11				
Thurs		12				
Fri		13				
Mon	2	16	<b>Mural Work</b> Shape and colour, explore colour mixing and gradation in relation to building interiors/exterior  Small scale geometrics colour study	<b>Designs for buildings</b> Create 2 colour designs for an architectural space 1 for the interior and 1 for the exterior inspired by Delauney, Jessie and Katey or Hokusai.	Sonia Delauney Jessie and Katey (Jessie Unterholder and Katey Truhn)	<b>Log:</b> Analyse practical work in progress  H&S
Tue		17				
Wed	HW check	18				
Thurs		19				
Fri		20				
Mon	3	23	<b>Surface Pattern</b>  Experiment with printmaking methods to help you create repeat patterns	<b>Mood board Visual Research</b>  Collect a range of visuals that might inspire a fashion design collection	Timorous Beasties Amada Colville	<b>Log:</b> Analyse practical work in progress  H&S
Tue		24				
Wed	Feedback	25				
Thurs		26				
Fri		27				
Mon	4	30	<b>Fashion Design</b>  Use collage techniques to create fashion design with magazine pages and coloured papers	<b>Designs for garments/ accessories</b>  Extend design idea for trainers, inspired by recent fashion designers	Alexander McQueen Vivienne Westwood	<b>Log:</b> Analyse practical work in progress  H&S
Tue		Oct1				
Wed	HW check	2				
Thurs		3				
Fri		4				
Mon	5	7	<b>Create Hand painted paper tile for scanning incorporating illustrative elements based on graffiti and punk</b>  Create visual patterns using layers in Photoshop Learn how to make a mirror tile	<b>Designs ideas for packaging</b>  Develop illustrated designs for a Tote bag	Jody Morlock Jamie Reid	<b>Log:</b> Analyse practical work in progress  H&S
Tue		8				
Wed	Feedback	9				
Thurs		10				
Fri		11				
Mon	6	14S/A	<b>Logo Design</b> Learn how to develop design ideas for marketing and branding experiment with typographical solutions	<b>Design ideas extended</b>  Illustrated typography task	Valerie Hugo Typeface research	<b>Log:</b> Analyse practical work in progress  H&S
Tue		15				
Wed	HW check	16				
Thurs		17				
Fri		18				
Mon	7 Feedback	21	<b>4-week Assignment Brief Issued</b> (separate document) + PR1	<b>You need to apply knowledge form learning aims A&amp;B to be able to respond to brief (learning aims C&amp;D). Learning Aim C:</b> Apply materials, techniques and processes to a brief <b>Learning Aim D:</b> Review own use of art and design materials, techniques and processes.		
Unit 3: 2D Visual Communication <b>Learning Aim A: A explore 2D visual language and working practices</b> <b>B investigate how artists, craftspeople and designers communicate in 2D</b>						
Mon	11	25	<b>Album Covers intro</b>  Portrait proportions Charcoal studies	<b>Facial Features</b>  Draw self-portrait head studies	Guy Denning Florian Nicolle	<b>Log:</b> Analyse practical work in progress  H&S
Tue		26				
Wed	HW check	27				
Thurs		28				
Fri		29				

Mon	12	<b>Dec 2</b>	<b>Printmaking: Lino Cutting of head</b> Create small lino cut of the face using carving techniques	<b>Album Cover research</b> Collect examples of album art for a moodboard	Stanley Donwood Ramon Rodriguez	<b>Log:</b> Analyse practical work in progress
Tue		<b>3</b>	Add chine colle			H&S
<b>Wed</b>	<b>Feedback</b>	<b>4</b>				
Thurs		<b>5</b>				
Fri		<b>6</b>				
Mon	13	<b>9</b>	<b>Explore image manipulation</b> using	<b>Photomontage</b> Experiment with montage techniques to create	Milton Glaser + Ana Strumpf & Hattie Stewart	<b>Log:</b> Analyse practical work in progress
Tue		<b>10</b>	Magazines and montage techniques			H&S
<b>Wed</b>	<b>HW check</b>	<b>11</b>				
Thurs		<b>12</b>				
Fri		<b>13</b>				
Mon	14	<b>16</b>	<b>Extend and refine</b>	Extend and refine		
Tues		<b>17</b>				
Weds		<b>18</b>				
CHRISTMAS						